

Regulations

§ 1. General Provisions

1. These Regulations define the rules applicable during Laser Tag games organized with equipment provided by the Equipment Supplier.
2. All persons participating in the Laser Tag game are required to familiarize themselves with these Regulations.
3. The equipment supplier is LASER TAG OLIVIER ŚMIGIELSKI.
4. The Organizer is the entity providing the terrain, including the game area. The organizer is entirely responsible for preparing the game area and selecting Participants. The Organizer can be one person, several people, part of the Participants, or all Participants. All issues related to the rules of using the game area are regulated by agreements between the Participants and the Organizer.
5. These Regulations apply to all games conducted using the Supplier's equipment unless otherwise expressly agreed by the parties.
6. Persons staying in the game area and its vicinity are obliged to behave in a manner that does not endanger other persons present.
7. It is prohibited to consume alcohol, smoke tobacco, or use other substances during the games.
8. The duration of the game, prices, and reservation rules are determined by separate provisions.
9. The equipment, especially Laser Tag guns, may not be taken outside the game area and the designated briefing area.

§ 2. Participants

1. Only the following persons may participate in the game:
 - 1) Adults,
 - 2) Those above 15 years of age with parental or legal guardian written consent,
 - 3) Those below 15 but above 8 years of age under the care of an adult guardian after expressing their written consent.
2. Participants and other persons below 18 years of age are not under the care of the Supplier. The guardians are responsible for the minor Participants.
3. Only sober participants not under the influence of alcohol or other substances can participate.
4. Pregnant women, especially in the third trimester, should not participate. The Organizer is not responsible for pregnant women's participation.
5. Persons suffering from conditions that may pose a threat to their health or life in the event of physical exertion, should not participate in the game.
6. Participants wearing jewelry, glasses, and other similar items are obliged to remove them or secure them in such a way that they do not endanger their health and safety or the health and safety of other Participants.
7. Suitable footwear (full shoes, no heels) and comfortable/sporty clothing are required. It is recommended that footwear and attire be resistant to dirt or contact with rough and hard objects.

§ 3. Gameplay

1. The Supplier is only responsible for the proper functioning of the equipment and for instructing Participants about the main rules of the game and how to use the equipment. The game area is provided by the Organizer, who is entirely responsible for its preparation.
2. Before the game starts, Participants are briefed on the main rules and the operation of the equipment.
3. Any observed equipment defects must be reported immediately.
4. Participants are aware that the edges of the equipment are sharp, and some of its elements are protruding, and are therefore obliged to exercise special caution while using it.
5. The participant is responsible for any damage to the equipment that occurs during the game unless it happened while using the equipment correctly.
6. Before the game starts, Participants are required to familiarize themselves with the game area.
7. It is forbidden to bring drinks, food, or any unnecessary items into the game area, especially mobile phones or cameras.
8. Fair play, respect, and honesty are mandatory.
9. Physical contact or grabbing others' weapons is prohibited.
10. Hiding or removing head sensors, or turning off devices without the Supplier's consent is forbidden.
11. It is forbidden to throw the equipment, brandish it, or destroy elements of the game area.
12. The Organizer may disqualify participants for violating rules or being under the influence of alcohol or other substances.
13. Disqualified persons cannot claim a refund.

§ 4. Final Provisions

1. Participation implies acceptance of these Regulations.
2. The Supplier states they have liability insurance.
3. Participants are responsible for all damages caused by non-compliance with the Regulations.
4. Participants are aware that the Supplier is not responsible for the behavior of other Participants.
5. Disputes will be settled by the court local to the Organizer's headquarters, unless law dictates otherwise.