#### Terms and Conditions of Games at Fort Va

### § 1. General provisions

- 1. These Terms and Conditions set out the rules for the *Laser Tag* games organised by the Organiser.
- 2. All persons taking part in the Laser Tag game are required to read the Terms and Conditions.
- 3. The organiser of the event is LASER TAG OLIVIER ŚMIGIELSKI.
- 4. The Terms and Conditions shall apply to all competitions organised by the Organiser unless the parties have expressly agreed otherwise.
- 5. Persons on the premises of Fort Va are required to behave in a manner that does not endanger other persons present on the premises.
- 6. No alcohol, tobacco or drugs are allowed during the games.
- 7. Playing times, prices and booking rules are set out separately.
- 8. The Organiser shall not be responsible for the belongings (e.g. mobile phones, documents, clothing) of the Participants.
- 9. Equipment, in particular weapons, may not be taken outside the game area and the check-in area.
- 10. Within Fort Va, you can only move around the areas designated for this purpose, i.e.:
  - 1) the main corridor;
  - 2) birthday/party room;
  - 3) training room;
  - 4) campfire field;
  - 5) game area;
  - 6) other areas upon approval and in the presence of staff.
- 11. The Organiser shall not be responsible for any damage caused by leaving the areas indicated above.

# § 2. Participants

- 1. Only the following persons may participate in the game:
  - 1) adults,
  - 2) 15 years old or older with the written consent of a parent or guardian,
  - 3) under 15 but over 8 years old accompanied by an adult guardian, with their written consent.
  - 4) under 8 but over 7 years old (maximum of two per game), accompanied by an adult guardian with their *separate* written consent. The presence of such participants shall be notified at the time of making the game appointment. The Organiser recommends that all game participants are at least 8 years old.

- 2. Participants and other persons under 18 years old are not under the supervision of the Organiser. For the cases referred to in section 1 points 2 and 3, a guardian shall be responsible for the minor Participant. During the time in the party room or on the campfire field, minor participants are also not under the supervision of the Organiser.
- 3. The game is open only to persons who are sober and not under the influence of intoxicants.
- 4. Pregnant women should not take part in the game.
- 5. Persons suffering from medical conditions which, in the event of physical effort, may endanger their health or life, or the life and health of other participants, are not allowed to take part in the game.
- 6. Participants wearing jewellery, spectacles and other similar items are required to remove or secure them in such a way that they do not endanger their health and safety or the health and safety of other Participants.
- 7. Participants shall select footwear (solid footwear, no heel) and clothing (comfortable/sporty) suitable for participation in the game. We recommend footwear and clothing resistant to dirt or contact with rough and hard objects.
- 8. Filming and photography are prohibited without the Organiser's permission.

### § 3. Gameplay

- 1. Participants are instructed on the main rules of the game and on the operation of the equipment before the start of the game.
- 2. Any observed defects or faults in the equipment should be reported by Participants to the staff before the start of the game or as soon as they are discovered.
- 3. Participants are aware that the equipment's edges are sharp and some of its parts protrude, hence they are required to take special care when handling it.
- 4. Participants are required to familiarise themselves with the game area before starting the game.
- 5. Participants are aware that the game is being carried out on a historic site. The Organiser has made every effort to adequately secure the game area, however Participants are required to be careful and pay particular attention to any metal elements and bumps.
- 6. Participants are aware that scrapes, bruises or injuries may occur during the game.
- 7. Any damage to the equipment caused during the game shall be the responsibility of the Participant, unless the damage occurred during proper use of the equipment.
- 8. Due to the nature of the game, the Organiser does not recommend running around the game area.
- 9. No drinks, food or any unnecessary objects, especially mobile phones or cameras, are allowed into the game area.

- 10. During the game, Participants shall behave in a spirit of *fair play*, with respect for the rules, fairness and mutual respect towards other Participants.
- 11. Pushing other Participants or any other physical contact is not allowed, as well as grabbing weapons belonging to other players.
- 12. It is not allowed to hide or remove the sensors from the head during the game or to switch off the device without the knowledge of the Organiser.
- 13. During the game, it is not allowed to throw or wave the equipment, or damage pieces of equipment.
- 14. The game area shall be indicated by the staff and may be inside or outside the fort.
- 15. The staff may decide to exclude part of the area from the game. Especially in the event of unfavourable weather conditions, a game organised outside may be moved to an area inside the fort.
- 16. The game shall only be carried out in a designated area where only the Participants, the game instructor and the guardian of the group of minors are allowed during the game.
- 17. The staff may exclude the following persons from the game:
- 1) infringing the provisions of the Terms and Conditions;
- 2) drunk or intoxicated.
- 18. An excluded person shall not be entitled to a refund of fees.
- 19. Participants shall be aware that play inside the fort is carried out in low light, in cramped rooms. Crawling is not allowed when playing inside the fort. It is not allowed to climb on any items, décor or equipment excluding the "towers". Obstacles, i.e. barrels, crates and walls, shall not be moved, displaced or overturned. Areas marked with red lights and 'no trespassing' signs or cordoned off by a barrier are not to be entered.
- 20. Participants are aware that playing outside the fort involves considering the prevailing weather conditions, in particular potential dampness that may affect the grip of the surface. If a game area is designated outside the fort, only the areas designated for this purpose are permitted. In such a case, it is not allowed to go beyond the area indicated by tapes and other restraints (especially such as barricades around the game area). It is not allowed to climb on elements of the fort's structure or to run into bushes and areas not intended for the game or to climb trees.

# § 4. Final provisions

- 1. Participation in the game shall constitute acceptance of the Terms and Conditions by the Participant.
- 2. The Terms and Conditions are available in Polish and English. In case of discrepancies, the Polish language version shall prevail.

- 3. The Organiser declares that he is insured against civil liability. The Organiser does not provide individual insurance against accidents for Participants.
- 4. Any damage caused by the Participant as a result of non-compliance with the Terms and Conditions will be the responsibility of the Participant.
- 5. Participants shall be aware that the Organiser is not responsible for the behaviour of other participants and undertake not to make any claims against the Organiser in this respect.
- 6. Any disputes shall be resolved by the court having jurisdiction over the Organiser's registered office, unless otherwise provided by mandatory provisions of law.